



3-WAY SLI GTX 680

# 2D SURROUND CONNECTOR CONFIGURATIONS

<span style="color: green;">●</span> Surround Display <span style="color: orange;">●</span> Optional Surround Display                ✕ Unused <span style="background-color: #2e7d32; color: white; padding: 2px;"> </span> Accessory Displays			
Graphics Processing Unit (GPU)	SLI Mode	Connector Diagrams	Notes
NVIDIA GEFORCE GTX 680	3-way SLI	<p style="text-align: center;">Option 1</p>	<ul style="list-style-type: none"> <li>• Plug one monitor into each GPU and use same connector type and location on each GPU.</li> <li>• The Accessory Display will be available on the same GPU that has the center monitor connected to it after you have setup up Surround from the NVIDIA Control Panel.</li> </ul>
		<p style="text-align: center;">Option 2</p>	
		<p style="text-align: center;">Option 3</p>	
		<p style="text-align: center;">Option 4</p>	

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# 3D SURROUND CONNECTOR CONFIGURATIONS

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Graphics Processing Unit (GPU)	SLI Mode	Connector Diagrams	Notes
NVIDIA GEFORCE GTX 680	3-way SLI	<p style="text-align: center;">Option 1</p> 	<ul style="list-style-type: none"> <li>• Plug one monitor into each GPU using the DVI or DisplayPort connector, and use same connector type and location on each GPU.</li> <li>• The Accessory Display will be available on the same GPU that has the center monitor connected to it after you have setup up Surround from the NVIDIA Control Panel.</li> <li>• The monitors connected DisplayPort may require a DisplayPort to Dual-link DVI adapter to work in 3D mode.</li> </ul>
		<p style="text-align: center;">Option 2</p> 	
		<p style="text-align: center;">Option 3</p> 